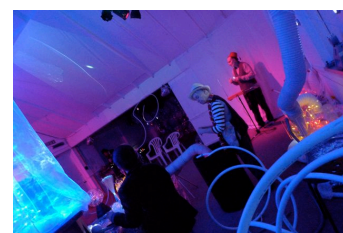


Dr Who

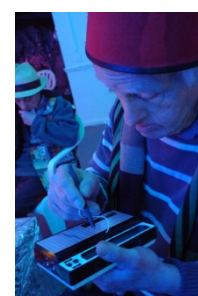
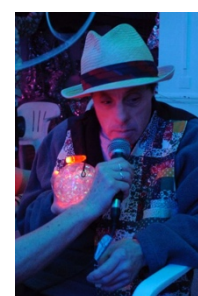
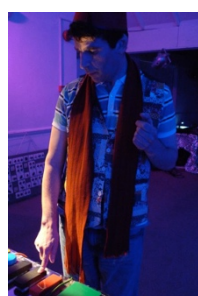
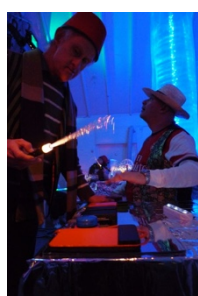
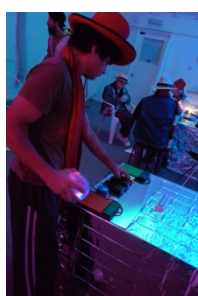
Environment: Tardis - Console of voile on hoop with lights inside + pulley. Fibre optic and other light sources, flashing lights, dream torches, flashing light balls, LED lights. Tubing and piping. Sound pad console Theremin, stylophone, K9. Projection of space and daleks. Low End - Dalek ship - silver space blankets and giant silver balls, remote-controlled dalek and inflatable big dalek. Sound effects - Tardis, Dr Who theme, Daleks speaking.



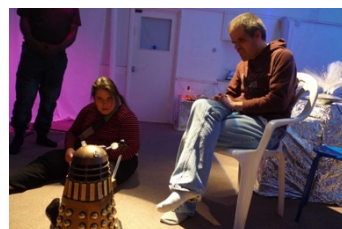
Tardis Explore light sources, feel the fibre optics, touch the 'powerball' turn lights off and on, see cause/effect, Bounce and roll, pass round the flashing light balls, hide flashing lights in hands, under space blankets, inside tubing. Bring out tubing and reconstruct Tardis.



Sounds Create vocal sounds through tubing/microphone, play theremin and stylophone, explore sound pads and create electronic soundscape. As sounds build hear sound of Tardis taking off, fasten seatbelts and fly through space as projection appears onscreen and dreamtorches glimmer and dance through the dark skies.



Daleks Projection changes and daleks appear on screen - see them, hear them talking - they're boarding the ship! Lighting changes and remote controlled dalek appears - watching you, speaking to you. Interact with him in turn. Behind him appears the big dalek - you are brave and strong and make friends with him. He gives the giant silver powerballs and it's time for you to leave. Fly off through space as Dr Who theme plays...and return to Crowthorne 2012.



Observations Many clients familiar with theme, though narrative may have been beyond some. However, plentiful, beautiful multisensory props and resources enabled engagement by all clients, whether simply exploring lights, textures and sounds or helping to construct Tardis with tubes and pipes. Plenty of scope for role-play - often more than one Dr Who!. Sound pads particularly good resource - many clients enjoyed exploring cause/effect and different sounds, returning to them frequently. Remote controlled dalek very engaging - animateur being one-step removed - all fascinated. Thanks to Kevin for loan of inflatable dalek - big hit!

