

Sleeping Beauty

Environment Low End - Wood, trees and branches, butterflies, woodland puppets; rabbit, squirrels, hedgehog, mouse. Castle walls (white boxes), covered with laurel branches and ivy. Castle: tables set for banquet, flowers, petals, flower lights, goblets, cobwebs, Tank drum and black hand-chimes, Sleeping Beauty. Ballroom projections, fans, drink, cakes and red fruits.



Forest All the woodland creatures are asleep! Gently wake the butterflies and see them flutter and dance, then one by one, the squirrel, hedgehog, rabbit and mouse can be seen stirring in the undergrowth. They come out to make friends and play then lead you to the castle walls, overgrown with laurel and ivy. See Sleeping Beauty lying within. Have some fun, knocking down the white box walls, passing them to each other, helping to build towers and knocking them down again, then creep inside where cobwebs hang and all is silent.

Magic music Play beautiful music with the tank drum and chimes, building songs and rhythms together... until you wake Sleeping Beauty



Sleeping Beauty rises and thanks you for waking her, greeting each person as she floats around the ballroom.



The guests are arriving (projections) and the music begins for SB's party. Swirl and twirl and dance with each other and the Princess. Have fun at the ball, see the orchestra on the wall. Then take your seats for the banquet and enjoy drinks, cakes and red fruits, before leaving Sleeping Beauty to sleep.



Observations Butterflies and animals enjoyed for different reasons - movement with one, tactile qualities of others. Box section good fun and gave opportunities for working together. Quality of music section was very appropriate and gave a contrasting dynamic to boxes. SB puppet well received - lots of caring, acknowledgement and movement interaction during dancing. Using orchestrated music with dancing immersed participants in a 'real' ballroom space - with projections of dancing being a big focus and inspiration for many clients

