The Book Man

Environment Book shop: shelves and books everywhere, poetry and alphabet samples to listen to, book man character, 2 x cahons. Newspapers, hats, tickle sticks, puppet, head. Text - projected on walls, large white card, charcoal and black pens.



Bookshop Meet the old book man, explore all the books, drop them, tap and flick the pages, build rhythms with cahons, make pathways, build towers, bridges and structures, look at the pictures, see the words, hear words all around you. Then help the old man tidy the books away again.











Newspapers A newspaper puppet appears from a pile of ripped, scrunched up paper. He greets you all and shows you hats and batons. Hear the sounds of newspapers ripping and scrunching, tap the paper and play paper rhythms. Hide in piles of paper, scrunch into balls and throw and catch. Make newspaper pathways around the space, hear the sounds as you walk, jump and play.











Text Words, letters, numbers and pictures, turning pages appear on the walls around you. Catch the letters on white card, bring them closer, touch them, make shadows. Then make your own marks, black on white, as the words tumble around you, immersed in word sounds and visual text.











Observations Book section took quite a lot of animating - learning that you can do other things with books than just reading. Newspapers fun as always, very exploratory, each individual finding what they liked best, some preferring sounds, others responding to the puppet, or just the pleasure of ripping! Pathways worked well to lead into larger space.

Text was surprisingly fascinating for many participants who were visually drawn to the changing text on the walls. Drawing section engaged all clients, though charcoal was abandoned after first session as too messy!

