The Man Who Planted Trees

Environment: Shepherd's Hut, shepherd character, sheep puppets, bowls of acorns and beans, wood instruments, tambours and wooden bowls. Rainsticks for watering. Trees that grow. Blue voiles to pull out as river. Fountain in pool of water. Silver bowls, drinks of water, fans.



Elzeard Bouffier The shepherd invites you to his hut, he is planting acorns in a pot - you can help him. Meet his friend the sheep, feel her fur, say hello. Find baskets of beans of different sizes and colours - run them through your fingers, listen to the sound as they fall onto instruments and wooden bowls, sort them, make patterns on the floor, enjoy the textures, then plant them in the ground.











Rain and Trees Water the seeds and saplings with rainsticks, hear the sound of rain, feel the vibrations, sway and dance as you move around, watering the trees. Then watch with wonder as they begin to grow. Slowly they rise, until they tower above your heads...













Rivers When the trees grow...the rivers flow... paddle and swim in the beautiful blue water as the voiles run through the trees to the pool at the end...

Fountain With the return of the tress, the land has become lush and green and a fountain splashes into a pool. Listen to the sound of drops falling, feel the cool sparkling water, then rest and taste cold water drinks as the fans create a mountain breeze all around you.











Environment Character and puppet focused attention at the start and drew people into the space. Beans were a great resource - almost therapeutic in the way that people just sat and ran them through their fingers, or listened to their sounds. The growing trees inspired awe and wonder and were magical, raising eye-lines and eliciting response from almost all clients. Voile rivers encouraged movement and worked well to link both ends of the studio. The sound of the fountain immediately drew people's attention and it was a cool, refreshing way to close the workshop.

